Tapping Your Inner Futurist
Imagining the Future of
Performing Arts Experiences



February 16, 2017 **@GarryGolden**



Warm up Foresight 101



Drivers of Change



Discussion

More or Less Change Ahead?

Last ten years

2006 – 2016



Next ten years

2017-2027





Face to Face





Printed & Recorded

I am an Artist living through eras of...









Broadcast Media (Audio / Visual)

Social Media (Digital/Networked)

... and they will soon say: VR is Going to Kill the Arts & Live Experience

Spielberg Looks to Grow Virtual Reality Business With Retail Experience

Posted February 13, 2017 by Sheila Shayon





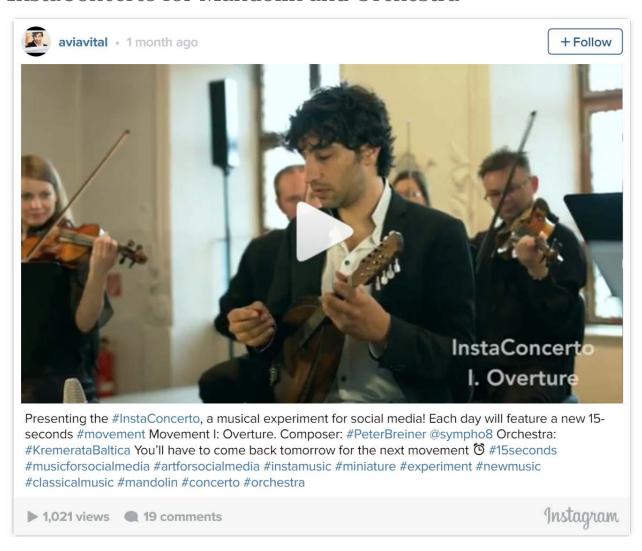
A <u>new venture</u> backed by director Steven Spielberg and three studios has raised \$11 million to launch its first virtual reality storefront at a Los Angeles mall by the end of this year—with plans for a wider rollout next year. The goal is to boost VR and retail, merging the virtual and real worlds in order to stimulate consumer interest in the future of entertainment and shopping.





Tools + New Expectations Artists Directly Engage Patrons

InstaConcerto for Mandolin and Orchestra



Israeli mandolinist Avi Avital

Culture of



In Social Media era..

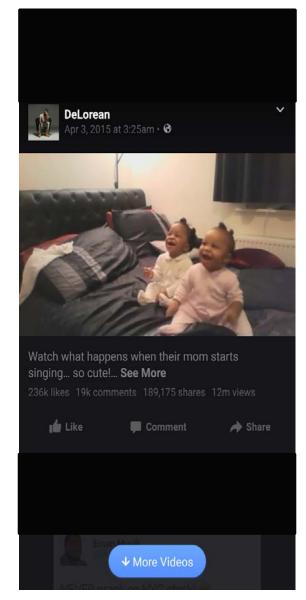


Messengers > Message

Messengers on...

facebook







Patricia Diane McKenzie shared Crystal Durant's video.

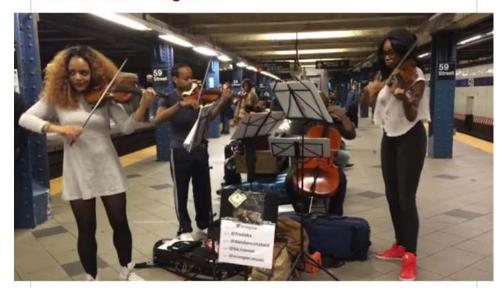
Jan 26 at 2:18pm • 😃



Crystal Durant

Jan 18 at 9:37pm • 🚱

These kids are great!



424,367 views





Comment



→ Share

While waiting for his friend, Monntel started playing his version of Yiruma's "River Flows in You" on a piano that was on display at the mall, when his awe-inspiring talent captured a crowd. On top of being a self-taught pianist, who doesn't know how to... Continue Reading



44,950 views

How do we empower messengers who tell the story of arts in society?

- Culture of EvangelistsInvest in your messengers
- Design stories to be portable, open and ready to be interpreted + shared
- Become more comfortable with risks and rewards of less control



Mark Ervin shared Lunkerville's video.



Z NIS · AA



Lunkerville



Feb 25, 2015 at 9:10pm · 🚱

Where was this Led Zeppelin loving music teacher when I was in elementary school? Give it up for **The Louisville Leopard Percussionists** - Mike D



33,622,704 views

1 like

What is new 'era' for Presenting Organizations?

Access Mission: Meet Demand



Measure <u>Outputs</u> focus on Access & Usage

Direction of Change

Mastery Mission: Generate Demand



Guide Outcomes focus on Behavior Change

Success Factors:

- **✓** Tools for Transactions
- ✓ Operational Excellence
- ✓ Lowest Cost Ops
- ✓ Gather Data for Reporting

Success Factors:

- **✓** Tools for Relationships
- ✓ Excellence in Innovation
- ✓ Bringing the Most Value
- ✓ Data + Trust drives Experience Design

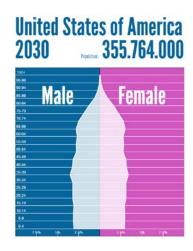


Drivers of Change



Discussion

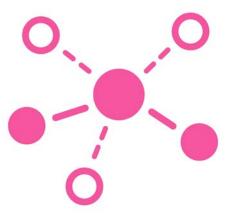
Drivers of Change 2017 – 2030



Demographic Destinies



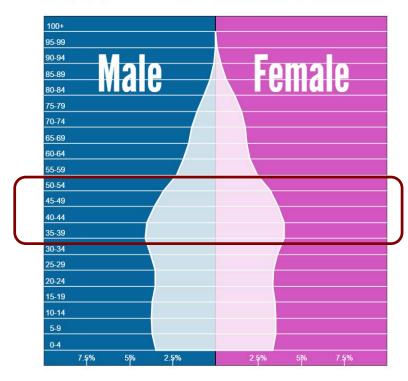
Place Matters



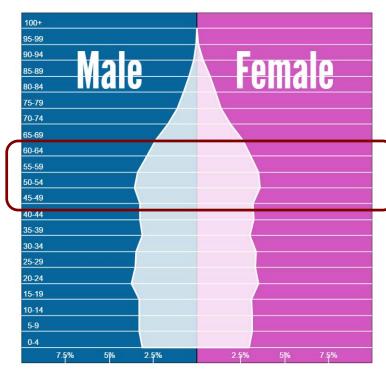
Connected Data Driven Experience Design

U.S. = Aging Boomers + Fading Demographic Dividend

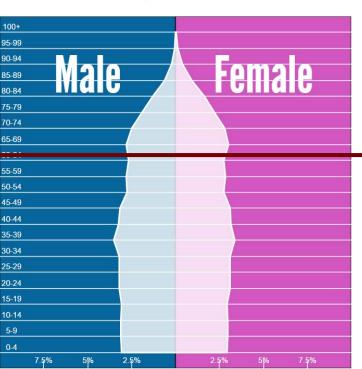
United States of America 2000 Population: 282.895.000



United States of America 2015 321.773.000



United States of America 2030 355.764.000



Source: populationpyramid.net

Aging Baby Boomer Populations

Population

By 2030

71_{MM}

Spending
By 2015

60% wealth

40%

consumer spending

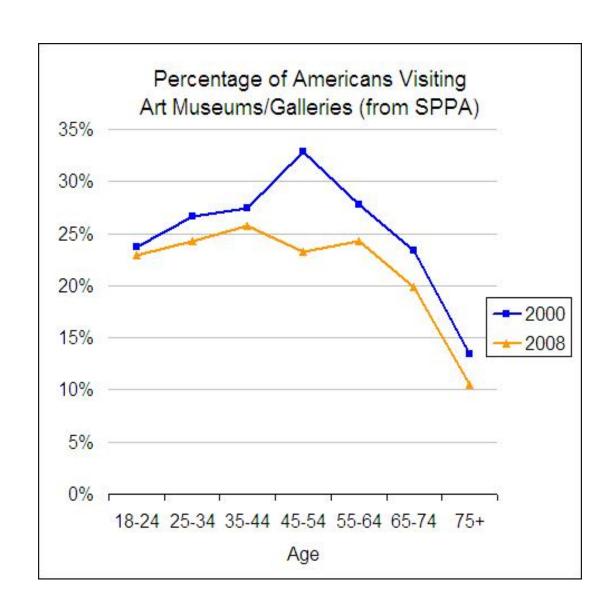
Regional Dynamics

Cleveland Clinic

Risk: Engagement Drop-off

By every measure of engagement one can think of, [boomers] do less: They vote less, read newspapers less, are less apt to join churches or civic organizations.

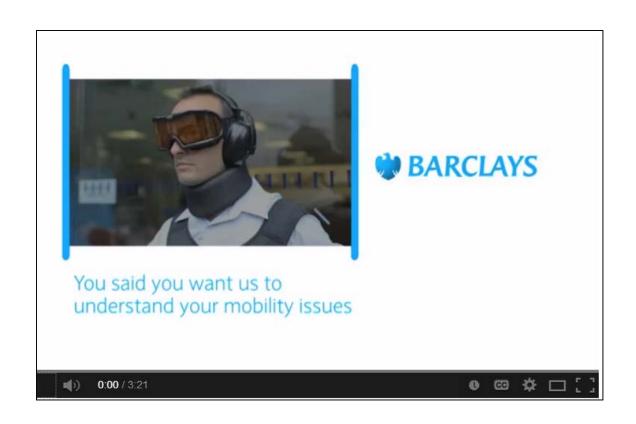
Harvard School of Public Health/ MetLife Foundation (2004)



Risk: Meeting a Widening Spectrum of Experience Needs







Aging-in-Place

Experiences for 'Active' and 'Creative Aging'



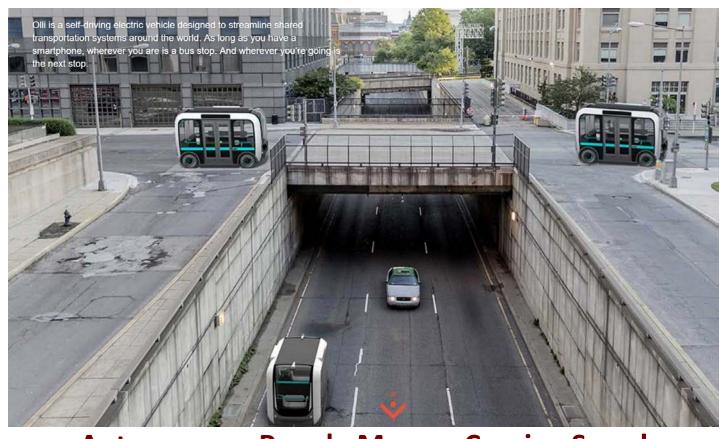


Mobility + Accessibility

Safety, Equity + Access







Autonomous People Movers Coming Soon!





















Local & Crowd Elements

Equity + Social Justice

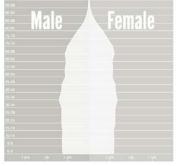
Involve my Children

How are you rethinking experiences for 'Aging Boomers' and Millennial families?



Drivers of Change 2017 – 2030





Demographic Destinies



Place Matters



Data + Al Driven
Experience Design

Third Place
is a Real Thing



Pedestrian Friendly Zones



It doesn't have to be at 'My Place'



BAD ART NIGHT



Create something dreadful-and win! Prizes for the worst art imaginable.

Wed., November 2nd 6:30 p.m.

South Natomas Library 2901 Trusel Rd., Sacramento

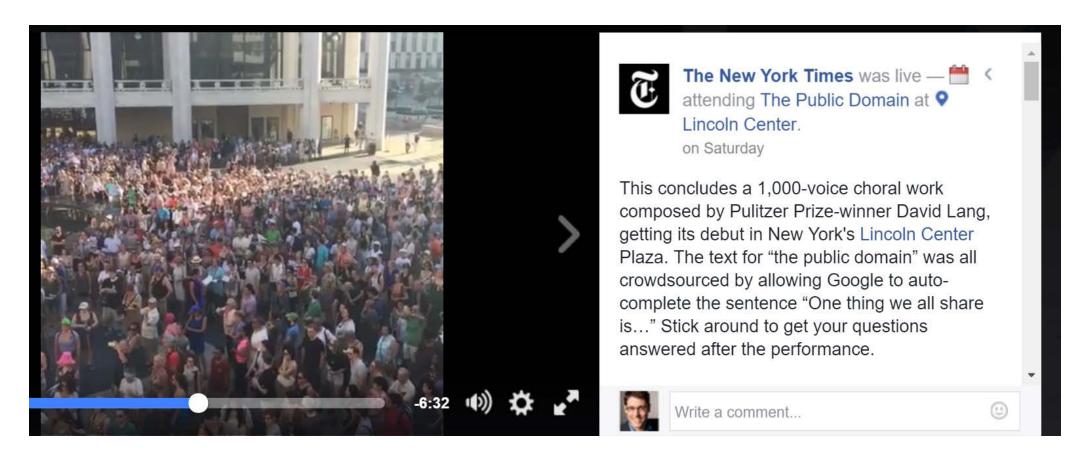


alt+library.com

"Pop Up" Culture



Artists Creating Sense of 'Crowd' and Place

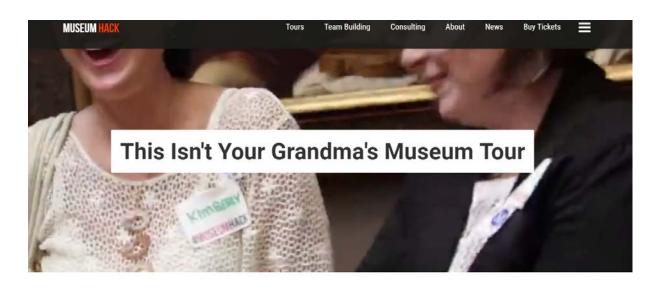


Live Experiences, Together People Crave Connections



Live + Designed Experiences The Experience is the Destination

Hacking The Audio Experience: Museum Hack Is Part Of SFMOMA's New Tours!



A Fun, New Experience in NYC, DC, San Francisco & Chicago

We Lead Renegade Museum Tours for Individuals, Private Groups & Company Team Building



Retweeted by Museum Hack



noah kagan @noahkagan - 8h

One of my favorite things to do in NYC is MuseumHack.com #museumhack pic.twitter.com/UQjz1Qmag9



Escape the Room | NYC



Escape Rooms



Room Scale Virtual Reality

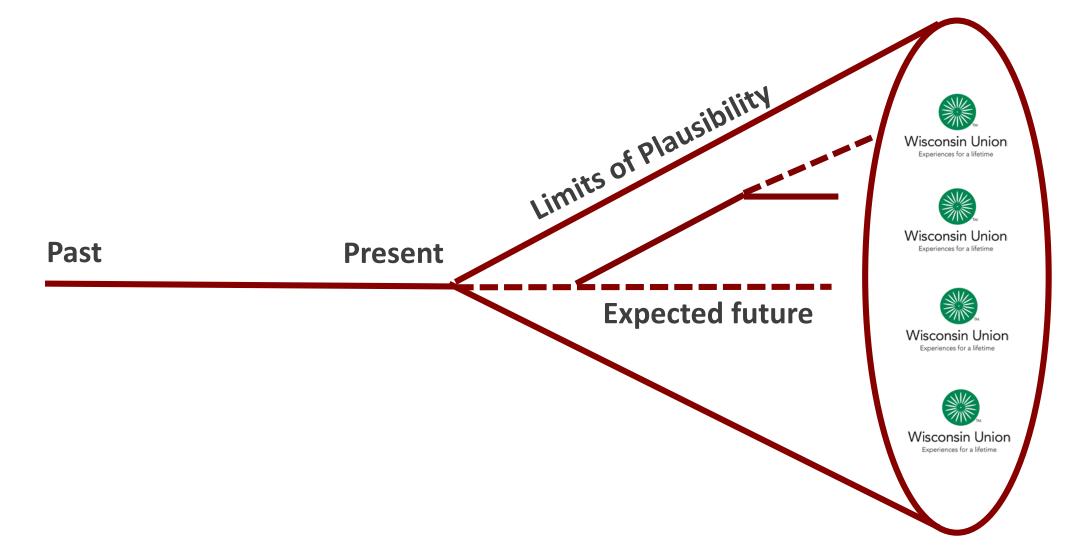


Digital Fusion

Seamless Transactions



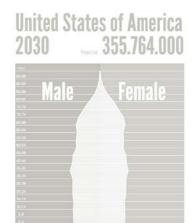
Future of Place



How are you rethinking 'place' based innovations?



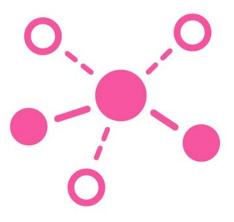
Drivers of Change 2017 – 2030



Demographic Destinies



Place Matters



Connected Data + Experience Design

Everyone is talking about Data....



Johanna Blakley @Mojojohanna · 1h
"Why don't we give data like we give blood?" - Alan Freeman #neaarts #NEACVP
#artsdata

Future shaped by Creepy Lines vs Compelling Experiences



Context of the Creepy Line

Google

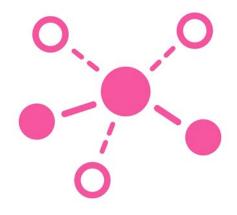
Inevitability of Dealing with the Creepy vs Compelling Line at the...

Performing Arts Center

How do we...

- ☐ Balance privacy + personalization
- ☐ Communicate value and benefits in 'Ask' vs 'Reward'
- ☐ Maintain human-ness side of the relationship

Assumptions for Changes Driving Marketing + Experience Design

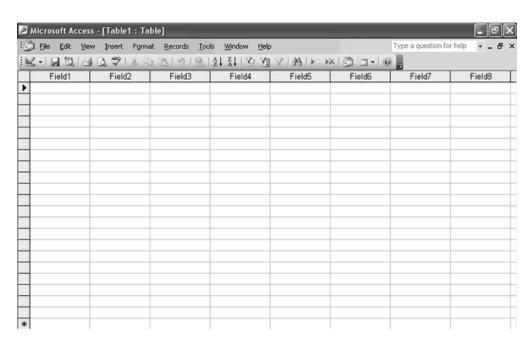


Connected Data + **Graph Analytics**

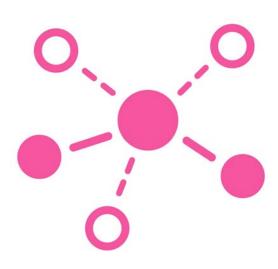


Hype or Hope of Bots + Intelligent Assistants*

Building a Connected Data Foundation for Marketing + Engagement

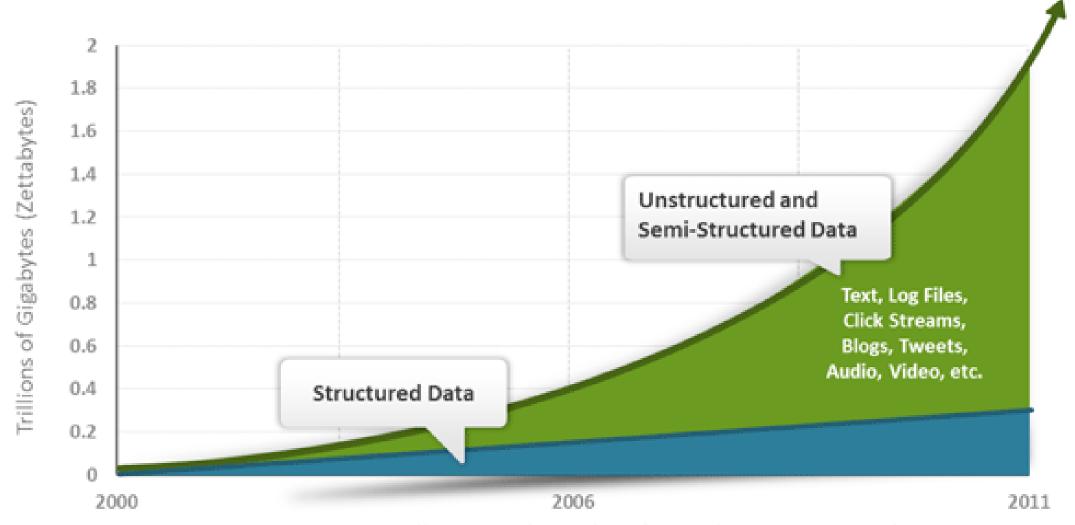


Tables = Past



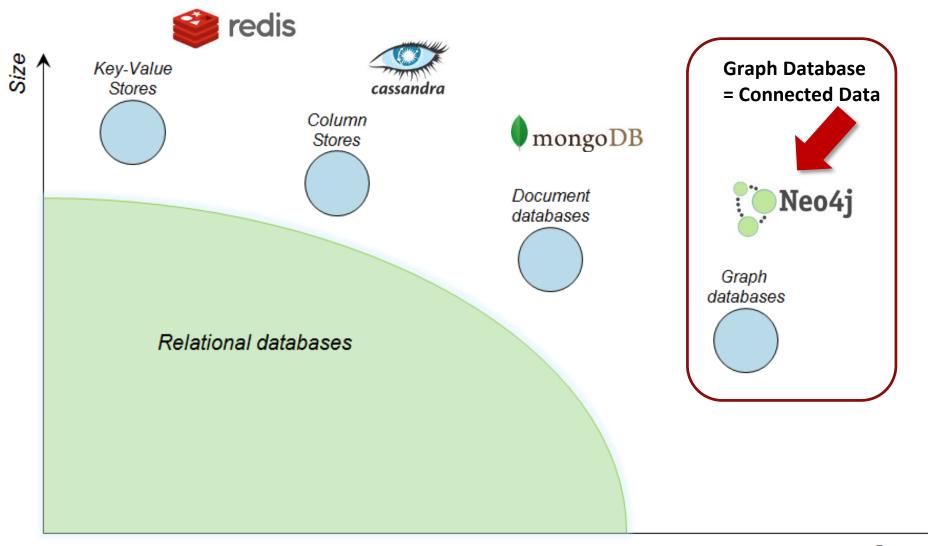
Graph Thinking = Future

What is Happening? Connecting Dots to a Growing Spectrum of Data

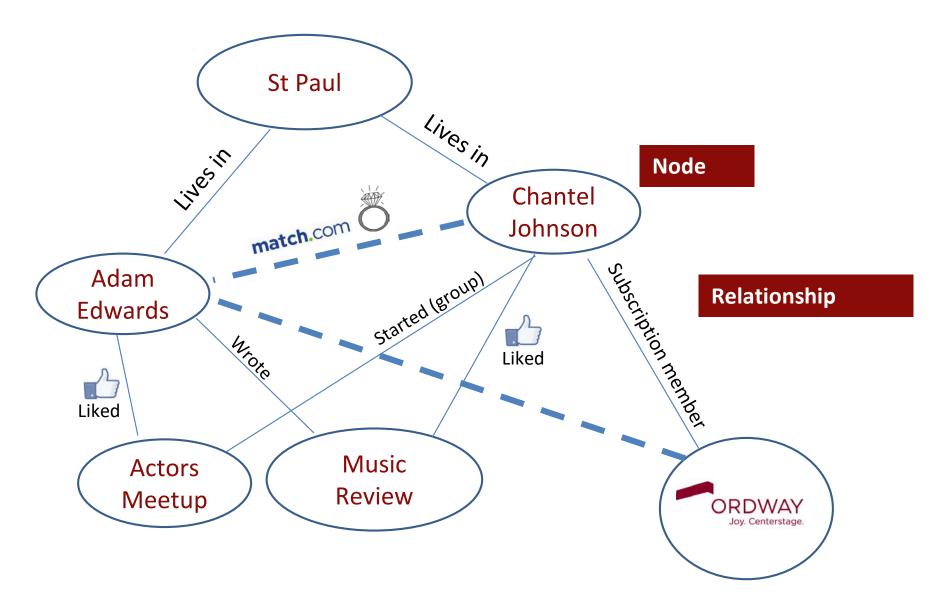


Source: IDC 2011 Digital Universe Study (http://www.emc.com/collateral/demos/microsites/emc-digital-universe-2011/index.htm)

We are moving beyond rows & columns (SQL Tables)

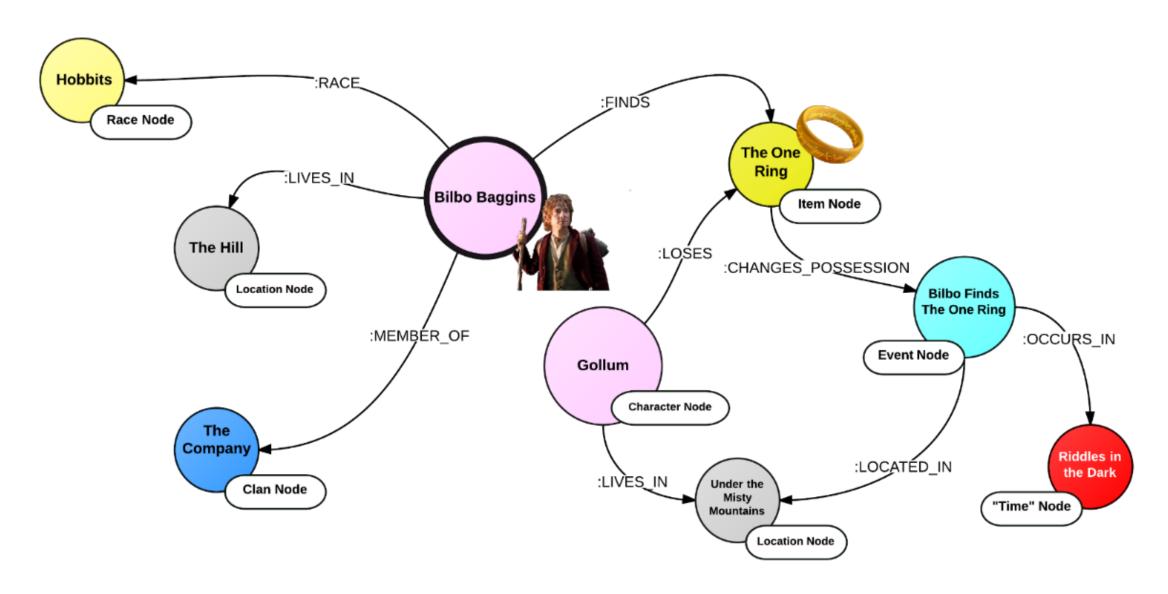


Graph Database = Understanding Relationships + Connections

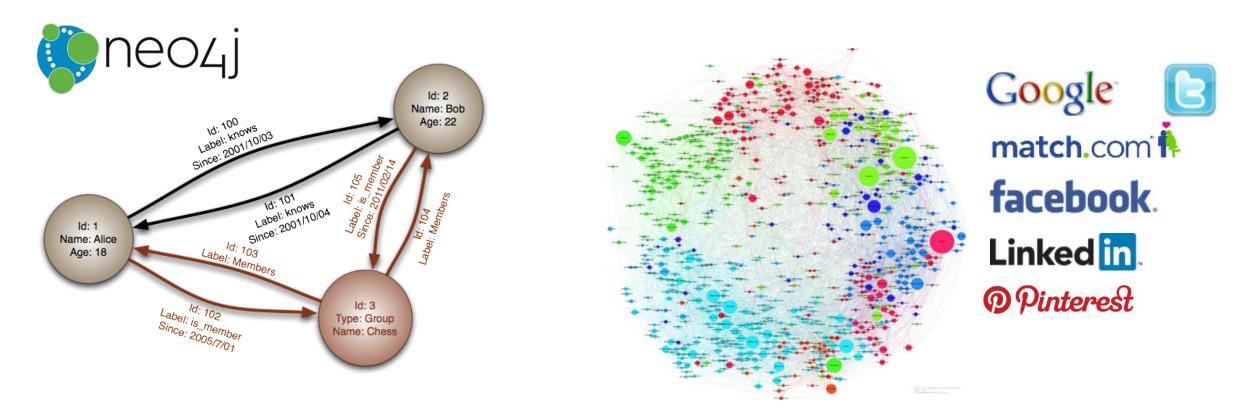


Patron Journey Over Time

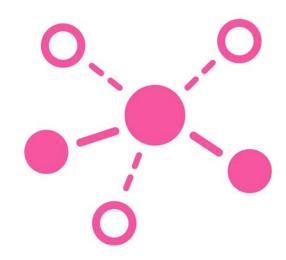
Graph Thinking Approach to Understanding Patron Journeys



2017 – 2025: Evolution of User Friendly Graph Analytics



Graph Capabilities = Mirror the *Real* World Connections to Reveal Influencer Profiles, Decision Pathways and Recommendations



Connected Data is Your Most Valuable Asset

Graph Thinking + Analytics: Assessment Phase: Opportunities + Gaps Data Capture + Privacy Issues **Expanding Capabilities:** Attracting vs Retaining Patrons; **Showing Experience Pathways Foundation for the Future:** Graph Analytics as Foundation for A.I. Bots / Chatbots **Intelligent Assistants**



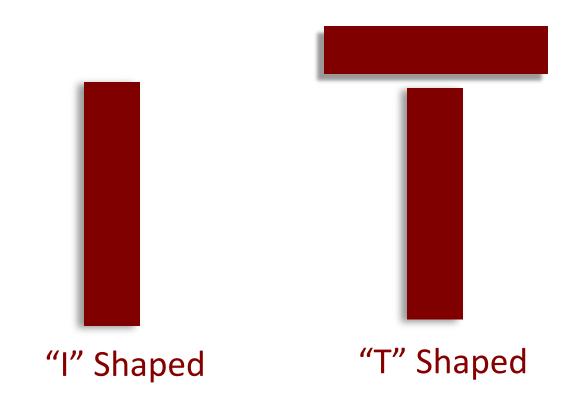
Discussion

Activity: Survey Leadership + Teams on Emerging Trends Ready Readiness Somewhat Ready Not Ready Urgent -**Not Urgent Important Critical Urgency**

Activity: Have Teams Write out Job Description for 2020

Skill Sets + Mindsets for the Future

Hiring, Retaining + Upskilling Our Talent!



I-shaped Talent for Performing Arts Teams

Depth of Subject Expertise

Encouraging Depth of Skills that...

- ☐ Are in demand
- ☐ Looks great on a resume
- ☐ Industry or domain-specific
- ☐ Shows discipline + commitment

T-shaped Talent for Performing Arts Teams

Broad set of Skill Sets & Mindsets

Depth of Subject Expertise

Encouraging Breadth of Skills that...

- ☐ Appeal to organizations hiring *learners*
- ☐ Embraces curiosity amidst uncertainty
- ☐ Shows desire to integrate solutions
- Service/Experience Design
- Data Science
- Design Thinking
- Visual Communication
- Ethnography
- New Digital Literacies (e.g. Working with A.I.)

- Leadership
- Values / Ethics
- VR + AR Storytelling
- Entrepreneurship
- Behavioral Economics
- Sociology / Demographics
- Foresight

Thank you!

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Learn More...
garrygolden.com/Feb16

